

Chambers Flat Road & Muchow Road Intersection Upgrade

Logan City Council is pleased to announce the commencement of Intersection Upgrade Project at the Chambers Flat Road & Muchow Road Intersection in Marsden.

Where	Chambers Flat Road & Muchow Road Intersection, Marsden
When	Start Mid March 2024 Finish Mid April 2024
Work hours	6:30pm to 5:30am – Night Works Works are programmed to take place during nights to minimise disruption to traffic.
What is happening	<ul style="list-style-type: none">• Installation of new traffic signals in the left-hand turning lane from Muchow Road onto Chambers Flat Road and associated civil works.• Rehabilitation of pram ramps and concrete islands in the intersection.• Minor Pavement rehabilitation works.
Please note	Start and finish dates may change due to weather or construction conditions.

WHAT CAN I EXPECT?

Temporary construction impacts include:

- Loss of street parking and restricted driveway access at times (affected residents will be notified)
- Lane closures, traffic congestion, reduced speed limits and footpath closure around work sites (see map overleaf).
- Noise, dust, vibration and flashing lights from trucks and machinery
- Vegetation removal and / or trimming in Council Road reserve as required.

Thank you for your patience as we work to improve our road network.

BE PREPARED

- Add an extra 10 minutes to your travel time.
- If we are working outside your property and you need to get in or out, please let us know ahead of time by phone and / or talk with the traffic controllers on site.
- Please advise us if there are occupants with health conditions that may require emergency response or healthcare services requiring access.
- If you have a Heavy Vehicle Parking Permit, please contact Council to make arrangements.

CONTACT US

If you have any questions, or need to contact the project communications team, please call:

☎ 07 3412 3412

✉ RCMCommunications@logan.qld.gov.au

Project work zone

Chambers Flat Road & Muchow Road Intersection Upgrade – Project Work Zone Map

